

# Testing Consumer Rationality using Perfect Graphs and Oriented Discs

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# Commodity Market

Consider an agent in an  $n$ -commodity market:

- ▶ Each commodity has price/unit  $p_i$
- ▶ Market price vector  $\mathbf{p} \in \mathbf{R}_+^n$
- ▶ Agent requests bundle  $\mathbf{x}^* \in \mathbf{R}_+^n$

Multiple observations at multiple price-points

$$\text{Data-set} = \{(\mathbf{p}_1, \mathbf{x}_1), (\mathbf{p}_2, \mathbf{x}_2), \dots, (\mathbf{p}_m, \mathbf{x}_m)\}$$

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Consider two pairs,  $(\mathbf{p}_i, \mathbf{x}_i)$  and  $(\mathbf{p}_j, \mathbf{x}_j)$

- ▶ If  $\mathbf{p}_j \cdot \mathbf{x}_i \leq \mathbf{p}_j \cdot \mathbf{x}_j$ ,
- ▶ then  $\mathbf{x}_j$  was more affordable than  $\mathbf{x}_i$  at prices  $\mathbf{p}_j$ .  $\Rightarrow \mathbf{x}_j \succeq \mathbf{x}_i$

Demanded bundle is **revealed preferred** to every more-affordable bundle.

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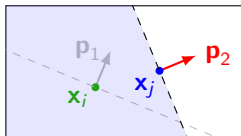
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# Possible Configurations

The possible geometric relations between two items fall in 3 categories:



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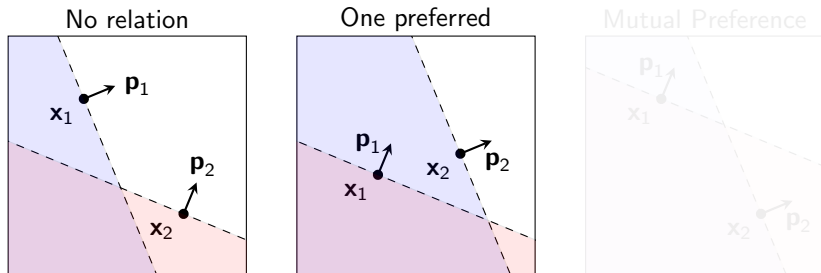


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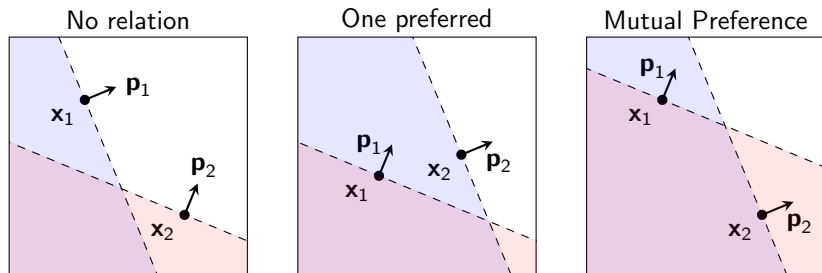


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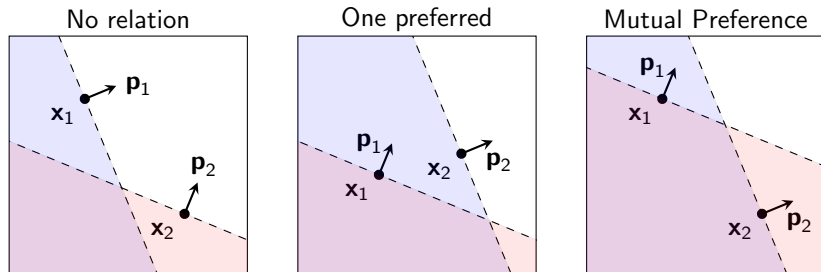


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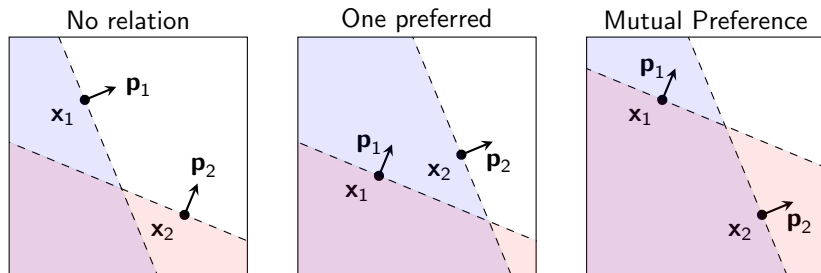


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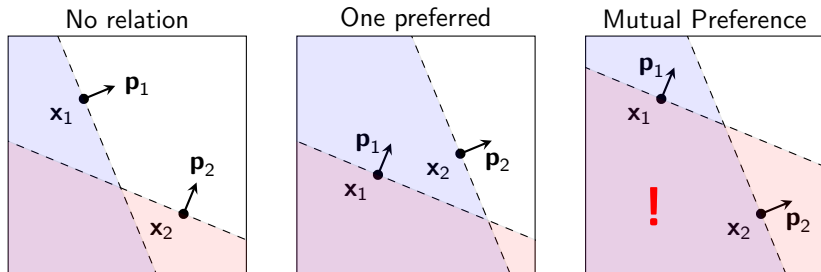


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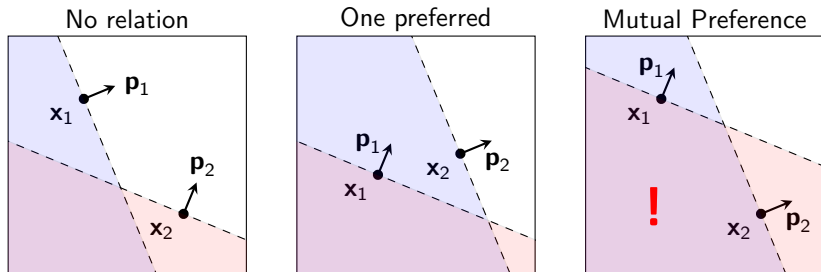


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We can build a **Preference (di-)Graph** to check for cycles

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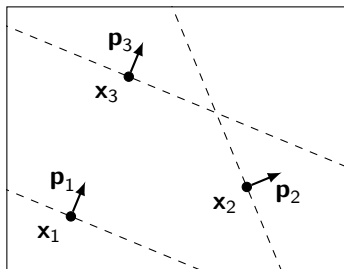
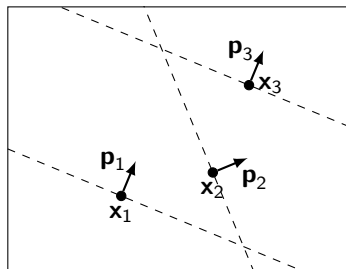
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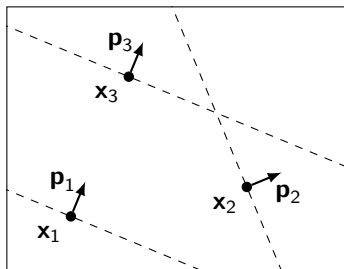
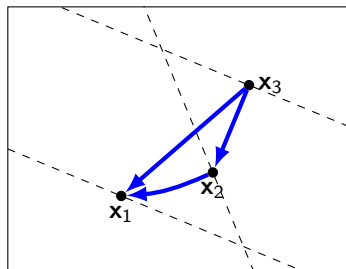
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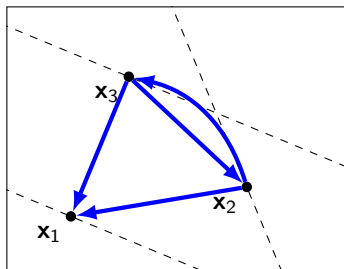
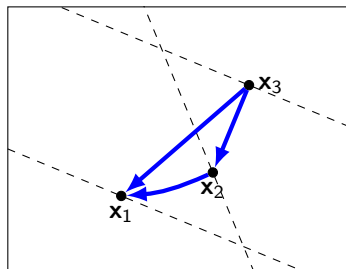
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We ask: *how* rational is agent?

**Definition.** An agent's *degree of rationality* is the least number of data pairs to ignore for the agent to seem rational. Rational iff DoR = 0.

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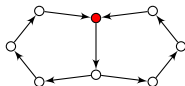
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Proof Sketch.

1. [Rose, '58]: If  $n = 2$ , every cycle contains a digon (2-cycle)
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Therefore, hitting every digon hits every cycle.

**Definition.** The *digon graph* of a directed graph  $D = (V, A)$  is  $G = (V, E)$ , where  $E$  is exactly the set of digons in  $D$ .

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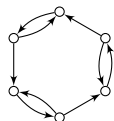
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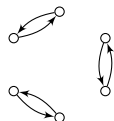
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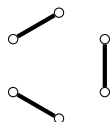
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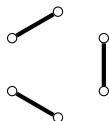
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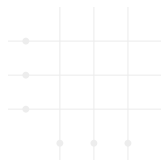
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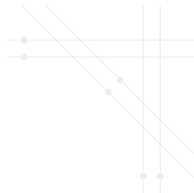
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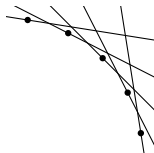


- ▶ Complements of complete  $r$ -partite graphs,
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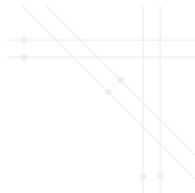
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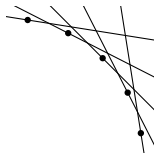


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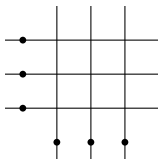
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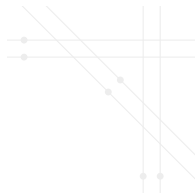
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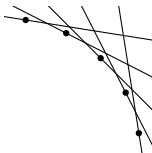


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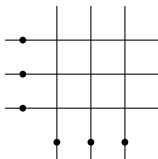
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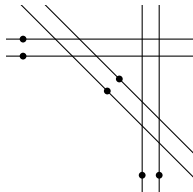
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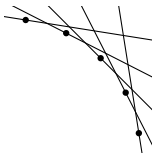


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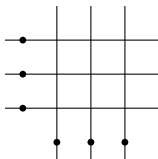
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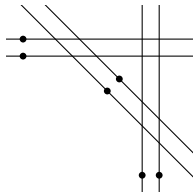
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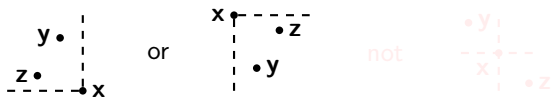
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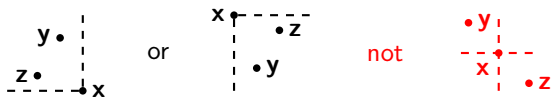
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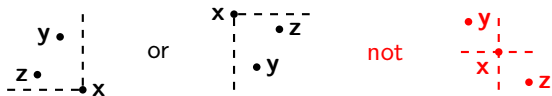
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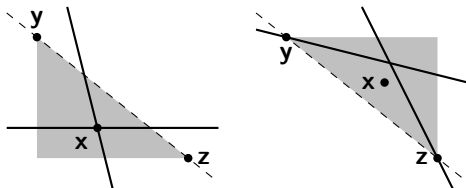
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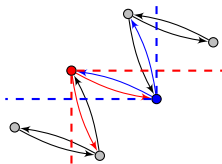


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**Corollary.** Long paths “alternate” in the digon graph



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1. The digon graph contains no **odd** holes on  $\geq 5$  vertices.
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**[CRST, '06] Strong Perfect Graph Theorem**

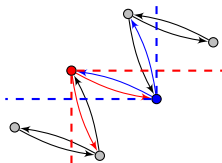
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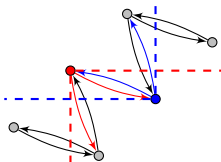
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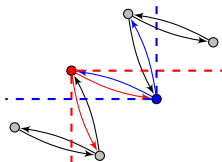
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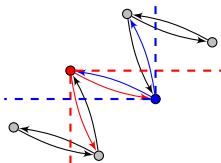
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# Digon Graphs as a Class of Perfect Graphs

## Open problem:

Characterize the class of digon graphs of pref. graphs for  $n = 2$ .

We know:

- ▶  $DG \not\subseteq$  Complements of bipartite graphs
- ▶  $DG \not\subseteq$  Complements of line gr. of bipartite graphs
- ▶  $DG \not\subseteq$  Bipartite graphs
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And maybe  $DG \subsetneq$  Comparability graphs

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**Theorem 2.** The decision problem is NP-complete for  $n \geq 3$ .

Proof Sketch.

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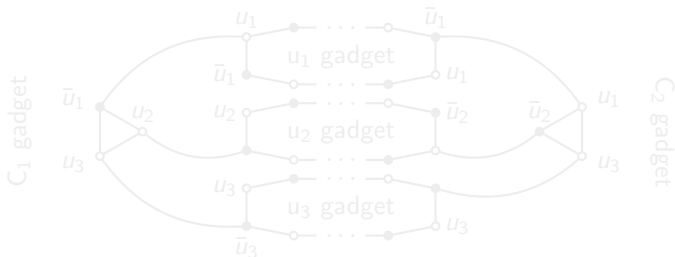
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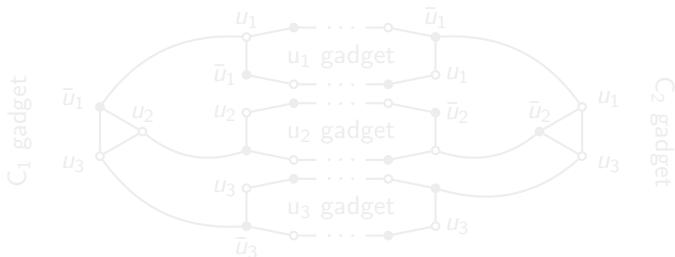
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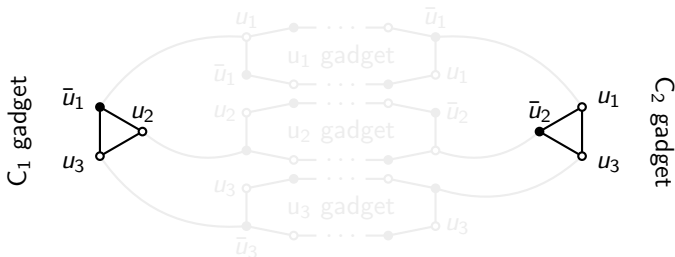
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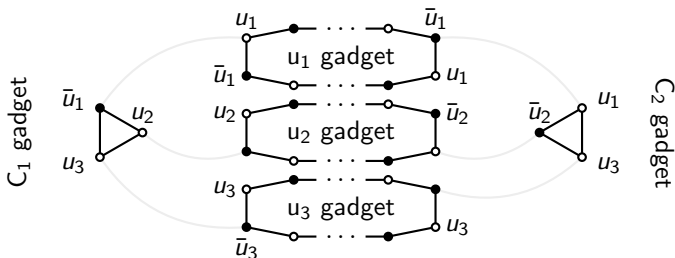
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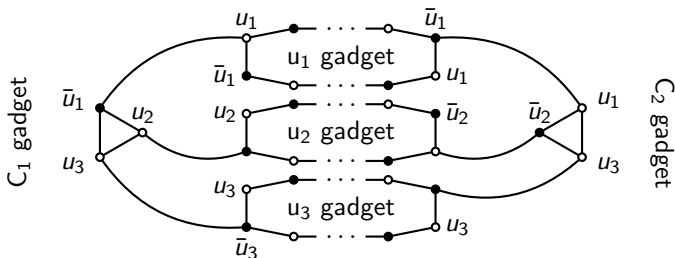
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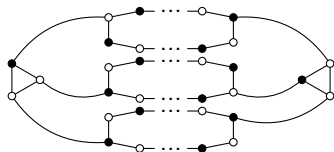
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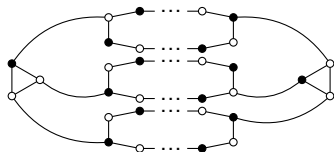


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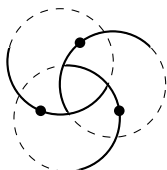
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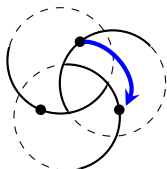
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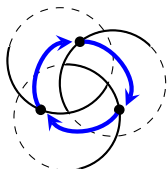
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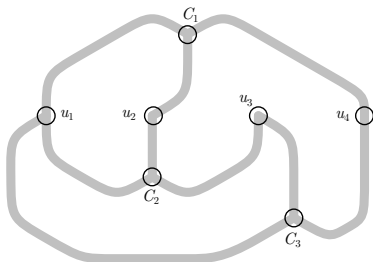
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What does this oriented-disk drawing look like?

1. Take a planar drawing of the variable-clause graph.
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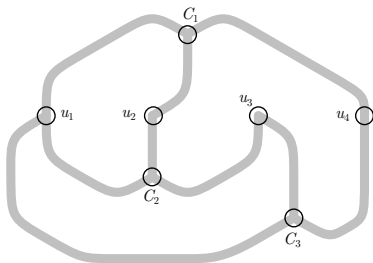


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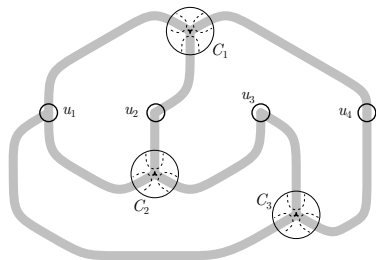


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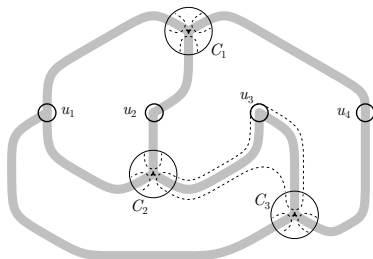


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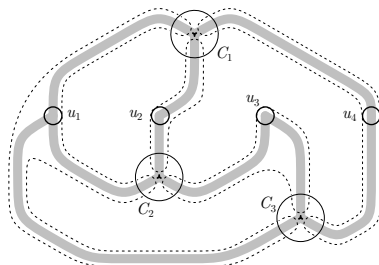


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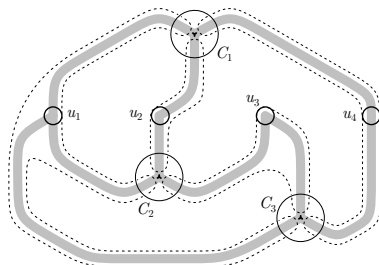
$$\text{E.g. } \varphi = (u_1 \vee u_2 \vee u_4) \wedge (u_1 \vee u_2 \vee u_3) \wedge (u_1 \vee u_3 \vee u_4)$$



## The Gadget Graph is Planar

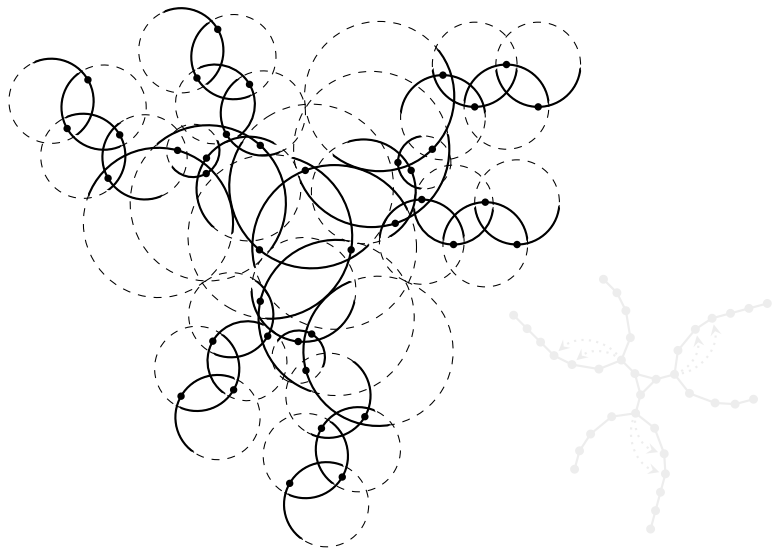
What does this oriented-disk drawing look like?

1. Take a planar drawing of the variable-clause graph.
2. Replace the clause vertices with clause gadgets.\*
3. Trace around the edges incident to each variable with its cycle.
4. \* **How do we connect the cycles to the clause gadgets?**

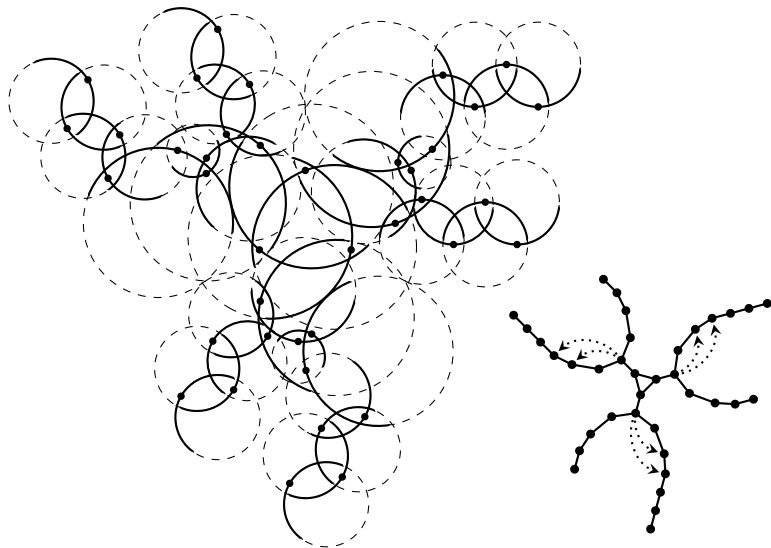


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## Clause Gadget to Cycle Connection



## Clause Gadget to Cycle Connection



## 3-Commodity Markets

**Theorem 2.** The decision problem is NP-complete for  $n \geq 3$ .

Proof Sketch.

1. [WK, '88]: Reduce planar 3-SAT to vert. cover on “gadget graphs”
2. **Remark.** Can reduce vert. cover to MFVS on a graph of digons.
3. **Lemma.** This graph of digons is an “oriented-disk graph”
4. **Lemma.** Any ODG is a valid preference graph for  $n = 3$ .

So **Theorem 2.** follows as a corollary. □

**Lemma.** Oriented-disk graphs are valid preference graphs for  $n = 3$ .

Can map any planar drawing  
onto a small sphere section

Map points onto sphere, cut through  
sphere with plane to get disks (Price  
vector is plane normal)

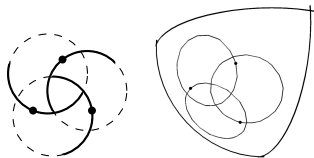
Vertex revealed preferred to any point  
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So any ODG is a preference graph,  
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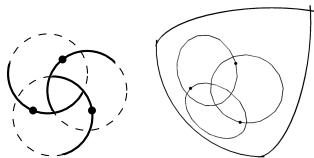
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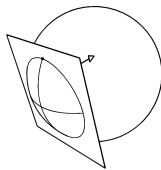
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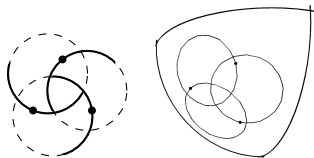


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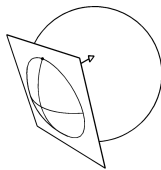
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## Further Research

We have shown that  $n = 2$  is the threshold for poly-time solvability

- ▶ What about approximation complexity?
- ▶ Can we provide combinatorial algorithm for  $n = 2$ ?
- ▶ Can we characterise preference graphs for fixed  $n$ ?
- ▶ Does bounding  $DoR$  affect welfare in a combinatorial auction?  
(RP constraints are used to impose truthfulness.)

Thank you.

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